

**Town of Warren
Zoning Board of Appeals
Regular Meeting – Minutes
Wednesday, June 28, 2017 – 7:30PM
Warren Town Hall – 50 Cemetery Road**

Present: Chairman: Jon Garvey - **Regular Members:** George Githens, William Hopkins, Rick Valine -**Alternate:** Ray Furse – **Zoning Enforcement Officer:** Stacey Sefcik – **Land Use Secretary:** Stephanie Dubray
Excused: Alternate: Tom Paul

1. **Call to Order and Designation of Alternates.**
 - a. The regular meeting was called to order at 7:31PM. All regular members present were seated for the meeting. The proceedings were recorded digitally, and copies are available in the Land Use Office.
2. **Executive Session with Board's Attorney To Discuss Strategy and Negotiations with Respect to Pending Litigation to which the Zoning Board of Appeals is a Party and to Discuss Possible Litigation Concerning the Planning and Zoning Commission.**

Motion: Mr. Garvey, second Mr. Valine to **enter into Executive Session** with the Planning and Zoning commission; **unanimously approved** to enter at **7:35PM** for the purpose of discussing and negotiating with respect to pending litigation to which the Zoning Board of Appeals is a party and to discuss possible litigation concerning the Planning and Zoning Commission.

At this time the recorder was turned off, and minutes were no longer notated.
No motions were made while in Executive Session.
The board exited Executive Session and resumed the Regular Meeting at 8:44.

3. **Discussion and Possible Action with Regard to Pending and Possible Litigation.**

Motion: Mr. Valine, second Mr. Furse to direct the Board's attorney to **file a petition** for certification with the Appellate Court of the State of Connecticut and to engage in any other legal actions deemed necessary on the Board's behalf in relation to *Lake Waramaug L.L.C V. Zoning Board of Appeals of the Town of Warren*; **unanimously approved.**

4. **Adjournment.**

Motion: Mr. Furse, second Mr. Valine to **adjourn** the meeting at **8:46PM**; **unanimously approved.**